

izmir

Faculty of Engineering and Architecture

Computer Engineering Department

COM 101 – INTRODUCTION TO PROGRAMMING

Homework #2

Academic Year: Fall 2015-2016

Due Date: November 12, 2015 hr. 5pm (Thursday)

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Question 1: (20 points)

In the following code, there may be/ may be not some logical and syntactic errors. Please, remove the all errors inside of the code if there are any.

```
#include <stdio.h>
#include <stdlib.h>
int main()
    float choice = 0:
    int number = 0;
        printf(" 1- Check a number whether it is odd or not\n" 2- Check a number whether it is even or not\n"
          3- Check a number whether it is prime or not\n-1- Exit\n");
        printf("Please enter a choice:\n");|
scanf("%d",&choice);
        switch(choice){
             case 1;
                 printf("Please enter a number:\n");
scanf("%d",&number);
                    printf("%d is an odd number\n", number);
                     printf("%d is not an odd number\n", number);
             case 2;
                 printf("Please enter a number:\n");
                 scanf("%d",&number);
                 if(number / 2 == 1)
                     printf("%d is an even number\n", number);
                     printf("%d is not an even number\n", number);
```

Question 2: (20 points)

Finding a Series elements:

Write a C program calculates and prints out the all elements of a series defined by the following formula up to an index number specified by the user. (Note that initially F0 = 0 and F1=1)

$$F_n = \begin{cases} 0 & \text{if } n = 0; \\ 1 & \text{if } n = 1; \\ F_{n-1} + F_{n-2} & \text{if } n > 1. \end{cases}$$

For illustrate,

$$F2 = F0 + F1 \implies F2 = 0+1 = 1$$

 $F3 = F1 + F2 \implies F3 = 1 + 1 = 2$
 $F4 = F2 + F3 \implies F4 = 1 + 2 = 3$
 $F5 = F3 + F4 \implies F5 = 2 + 3 = 5$

If the user enters 4 as index number, your program must calculate and prints out the series of elements like in the following.

011235

```
*****This program finds elements of a series.****

Please enter the index number:
4
0 1 1 2 3 5

Process exited after 2.504 seconds with return value 10

Devam etmek için bir tuşa basın . . .
```

Question 3: (30 points)

Temperature Converter:

Write a C program that converts the temperature specified by the user from one scale to another via a user menu. Note that your program continues unless the user terminates. Sample screenshot can be seen in the following figure.

```
<del>«×××</del>This program is a temperature converter.<del>××××</del>
   ******TEMPERATURE CONVERTER*******

F to C
K to C
C to F
C to K
Fy:t
    Exit
Please enter a choice:
-
<del>(xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx</del>
Please enter the temperature as Kelvin:
250.00 Kelvin is -23.15 Celcius
    ****TEMPERATURE CONVERTER******
    F to
K to
C to
C to
Exit
     to C
to C
to F
to K
Please enter a choice:
<del>(************************</del>
Please enter a valid choice!
 *******TEMPERATURE CONVERTER*****
    F to C
K to C
C to F
C to K
    Exit
Please enter a choice:
<del>.</del>
Please enter the temperature as Fahrenheit:
30.00 Fahrenheit is -1.11 Celcius
   *****TEMPERATURE CONVERTER******
    F to C
K to C
C to F
C to K
    Exit
Please enter a choice:
*************
BYE BYE...
```

- 1 F to C
- 2 K to C
- 3 C to F
- 4 C to K
- -1 Exit

Hint: You can use the conversion table below.

From	To Fahrenheit	To Celsius	To Kelvin
Fahrenheit (F)	F	(F - 32) * 5/9	(F - 32) * 5/9 + 273.15
Celsius (C or °)	(C * 9/5) + 32	С	C + 273.15
Kelvin (K)	(K - 273.15) * 9/5 + 32	K - 273.15	K

Question 4: (30 points)

Write a C program that takes student lab grades specified by the lab instructor, then finds **best grade**, **worst grade** and **class average**, and **the number of grades entered**. Note that the grades can be accepted as long as the instructor continues to enter grades.

```
***This program finds best grade, worst grade and class average, and the number of grades entered.***

Please enter the grades. Enter -1 to finish grade enterence.

Enter 1. grade:
85.7
Enter 2. grade:
12
Enter 3. grade:
8.33
Enter 4. grade:
-8
Please enter a valid grade

Enter 4. grade:
65
Enter 5. grade:
-1
Grade enterence is finished.

Best grade is 85.70
Worst grade is 8.33
Average is 21.33
Number of grades entered is 4
```

P.S.:

- 1. You are required to work alone. Teamwork is NOT allowed. Copy detection will done and it is punished strictly.
- 2. In your codes, you are expected to use good programming practices like naming conventions, indentations and comments. They will be graded, too.
- 3. Put your homework projects into a zipped folder(.zip or .rar are accepted). Do NOT send separate zip file for each question. Use the following convention for this folder.

```
COM101_HmwX_StudentName.zip Ex: COM101_Hmw2_AliceBlack.zip
```

- 4. You should submit your homework to **gedizcom101lab@gmail.com**
- 5. Late submissions will be graded by using the formula 100 10*d² where d is the number of late submission days.